

A history of metaheuristics

Kenneth Sörenlen Marc Sewur Fred Glover ORBCI29 : Antwerp : 5:6 February 2015







































































Methodology

- High-level perspective
- Not an annotated chronological bibliography
- Attempt to discover paradigm-shifts
- ► No futile attempts to adopt a neutral perspective



What is a heuristic?

 $x^* = \arg \max_{x \in X} f(x)$

Exact method

Optimization method **with** guarantee of optimality

Heuristic

Optimization method **without** guarantee of optimality



What is a metaheuristic?

Metaheuristic ver. 1 (framework)

A metaheuristic is a *high-level*, *problem-independent* algorithmic *framework* that provides a set of guidelines or strategies to develop heuristic optimization algorithms.



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Metaheuristic ver. 2 (algorithm)

The term is also used to refer to a *problem-specific implementation* of a heuristic optimization algorithm according to the guidelines expressed in such a framework.



Five periods of (meta)heuristics

- 1. The pre-theoretical period
- 2. The early period
- 3. The method-centric period
- 4. The framework-centric period
- 5. The scientific period

(until c. 1940) (c. 1940 – c. 1980) (c. 1980 – c. 2000) (c. 2000 – now) (the future)



The pre-theoretical period

- Optimization problems are all around us
- The human mind is naturally equipped with an incredibly versatile *heuristic* solver



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Sörensen's conjecture

In the real world, solving optimization problems using exact methods is a waste of resources.



The pre-theoretical period

- Optimization problems are all around us
- The human mind is naturally equipped with an incredibly versatile *heuristic* solver
- It has meta-strategies ("meta-heuristics") too, e.g.,
 - learning by analogy
 - ► greediness
 - most difficult first
 - means-end-analysis ("local search")
 - don't do something that failed in the past ("tabu search")

Sörensen's conjecture

In the real world, solving optimization problems using exact methods is a waste of resources.



The early period

- After WWII
- Coincides with development of OR
- "How to solve it" (1945)
 - "Analogy"
 - "Induction"
 - "Auxiliary problem"
- High-level algorithmic ideas
 - 1. Constructive heuristics
 - 2. Regret algorithms

George Pólya



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IIEURISTIC PROBLEM SOLVING: THE NEXT ADVANCE IN OPERATIONS RESEARCH*

Herbert A. Simon and Allen Newell

Carnegie Institute of Technology, Pittsburgh, Ponneyleania, and The Rand Corporation, Sauta Monica, California

THE DISA TIMAT the development of ecience and its application to human difficient dark requires the cooperation of many disciplines and professions will not surprise voting professional darks. Operations research and management sixtum any voting professional darks of the beginning to develop their own programs of training: and they have any wille drawn their practitioners from the wides spectrum of infolement descriptions. We are mathematidans, physical scientists, biologists, attaitisticals, commists, and publical scientists.

In some ways it is a very new ides to draw upon the tochniques and thomasmetik loweldage of these fields in order to injurvo the waveyplay operation of administrative organizations. The terms 'operations research' and 'management science's law evolved in the past fiften years, as have the organized activities associated with them. But of course, our professional society, the application of intelligence in a systematic way to describe the organized science with the second science of the past. One of its obvious anticious we socialize management morraments fadered by Faccasor, W. Tarving.

But for an appropriate patron saint for our profession, we can most appropriately look back a full half century before Taylor to the remarkable figure of CLARLES BABBAGE. Perhaps more than any man since Leonardo da Vinci he exemplified in his life and work the powerful ways in which

^a Address at the banquet of the Twelfth National Meeting of the Orssarroxs Researce Sociert or Awames, Pitteburgh, Pennsylvanis, November 14, 1967. Mr. Simon precedented the paper, its numeric is joint produce of the authors. In this, they rely on the precedent of Genesis 27:52, "The voice is Jacob's voice, but the handware the bands of Essay."

The early period

 Artificial intelligence as the basis for heuristic design

 Realization that some ideas on the design of heuristics can be generalized



The method-centric period

▶ From the 60s: evolutionary methods

- Evolution strategies (Schwefel, Rechenberg) no population or crossover
- ► Genetic algorithms (Holland, Goldberg): population + crossover
- ► Theoretical studies to "prove" convergence
- General sentiment: an all-powerful black-box optimizer within reach
- ▶ 1980s: another metaphor: simulated annealing
- ▶ 1980s: more Al-based methods
 - Local search
 - Threshold accepting
 - Tabu search
 - A few more



Meta-heuristics introduced

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FUTURE PATHS FOR INTEGER PROGRAMMING AND LINKS TO ARTIFICIAL INTELLIGENCE

FRED GLOVER*

Center for Applied Artificial Intelligence, Graduate School of Business, University of Colorado, Boulder, CO 80309, U.S.A.

Scope and Purpose—A summary is provided of some of the recent tand a few not-so-recent) developments that offer promises for enhancing our valify to solve combinational optimisming no polems. Thus development may be usefully viewed as a synthesis of the perspectives of operations research and artificial infolgement. Although compatible with the use of algorithms unboundins. It for humory as an and a some cases may require a level of flexibility beyond that attainable by methods with formally demonstrable convergence properties.

Abstract—Integer programming has benefited from many innovations in models and methods. Some of the promining directions for elaborating threat innovations in the future may be viewed from a framework that links the prospectives of antificial intelligence and operations research. To demonstrate this, four key areas are cumined (!) toorollofed randomization, 2() learning strategies, (3) induced decomposition and (4) tabu search. Each of these is shown to have characteristics that appear usefully relevant to developments on the horizon.

1. INTRODUCTION

Integer programming (IP) has gone through many phases in the last three decades, spurced by the recognition that its domain encompasses a wide range of important and challenging practical applications. Two of the more prominent landmarks in the development of the field have undoubledly been the emergence of the cutting plane and branch and bound approaches. As general solution strategies, these approaches have drawn on concepts from diverse areas including number theory, group theory, logic, convex analysis, nonlinear nutrations, and analysis and the strategies.

From the theoretical side, cutting planes have received the greatest attention, though from a broad perspective the distinction between untiling planes and branch and bound methods blurs. Indeed, branch and bound may be viewed as *provisional cutting*. From the practical side, the most effective general purpose methods have relied heavily on branch and bound. Conting blane theory have been cutting that the provision of the provisional cutting plane theory have been used to improve the basic branch and bound framework, chiefly by generating guots to be added before initiating the branch and bound process for in short cuessing the prior to selecting a nate theory have been used to improve the basic branch and bound framework, chiefly by generating cuts to be added before initiating the branch and bound process for in short oselecting a nate than the [8-14]. The cuts used, however, are typically those that are easily derived and generated ²⁷

Implicit in cutting

Discussion

"Meta" or "Modern" heuristics?



The method-centric period

- General sentiment: metaheuristics as recipes
- Neural networks
- New methods
 - GRASP
 - Ant colony optimization
- Second half of the 1990s: disappointment over reachability of über-powerful black-box optimizers
- No free lunch theorem

1995

Metaheuristics International Conference **MIC**

1995





The framework-centric period

- Introduction of *hybrid* metaheuristics (e.g., memetic algorithms)
- Mix-and-match of metaheuristic components
- Realization that metaheuristics should be seen as frameworks, rather than methods.
- Matheuristics





The metaphor-centric period

Swarm intelligence based algorithms			Bio-inspired (not SI-based) algorithms			
Algorithm	Author	Reference	Algorithm	Author	Reference	
Accelerated PSO	Yang et al.	[69], [71]	Atmosphere clouds model	Yan and Hao	[67]	
Ant colony optimization	Dorigo	[15]	Biogeography-based optimization	Simon	[56]	
Artificial bee colony	Karaboga and Basturk	[31]	Brain Storm Optimization	Shi	[55]	
Bacterial foraging	Passino	[46]	Differential evolution	Storn and Price	[57]	
Bacterial-GA Foraging	Chen et al.	[6]	Dolphin echolocation	Kaveh and Farhoudi	[33]	
Bat algorithm	Yang	[78]	Japanese tree frogs calling	Hernández and Blum	[28]	
Bee colony optimization	Teodorović and Dell'Orco	[62]	Eco-inspired evolutionary algorithm	Parpinelli and Lopes	[45]	
Bee system	Lucic and Teodorovic	[40]	Egyptian Vulture	Sur et al.	[59]	
BeeHive	Wedde et al.	[65]	Fish-school Search	Lima et al.	[14], [3]	
Wolf search	Tang et al.	[61]	Flower pollination algorithm	Yang	[72], [76]	
Bees algorithms	Pham et al.	[47]	Gene expression	Ferreira	[19]	
Bees swarm optimization	Drias et al.	[16]	Great salmon run	Mozaffari	[43]	
Bumblebees	Comellas and Martinez	[12]	Group search optimizer	He et al.	[26]	
Cat swarm	Chu et al.	[7]	Human-Inspired Algorithm	Zhang et al.	[80]	
Consultant-guided search	Iordache	[29]	Invasive weed optimization	Mehrabian and Lucas	[42]	
Cuckoo search	Yang and Deb	[74]	Marriage in honey bees	Abbass	[1]	
Eagle strategy	Yang and Deb	[75]	OptBees	Maia et al.	[41]	
Fast bacterial swarming algorithm	Chu et al.	[8]	Paddy Field Algorithm	Premaratne et al.	[48]	
Firefly algorithm	Yang	[70]	Roach infestation algorithm	Havens	[25]	
Fish swarm/school	Li et al.	[39]	Queen-bee evolution	Jung	[30]	
Good lattice swarm optimization	Su et al.	[58]	Shuffled frog leaping algorithm	Eusuff and Lansey	[18]	
Glowworm swarm optimization	Krishnanand and Ghose	[37], [38]	Termite colony optimization	Hedayatzadeh et al.	[27]	
Hierarchical swarm model	Chen et al.	[5]	Physics and Chemistry based algorithms			
Krill Herd	Gandomi and Alavi	[22]	Big bang-big Crunch	Zandi et al.	[79]	
Monkey search	Mucherino and Seref	[44]	Black hole	Hatamlou	[24]	
Particle swarm algorithm	Kennedy and Eberhart	[35]	Central force optimization	Formato	[21]	
Virtual ant algorithm	Yang	[77]	Charged system search	Kaveh and Talatahari	[34]	
Virtual bees	Yang	[68]	Electro-magnetism optimization	Cuevas et al.	[13]	
Weightless Swarm Algorithm	Ting et al.	[63]	Galaxy-based search algorithm	Shah-Hosseini	[53]	
Other algorithms		•	Gravitational search	Rashedi et al.	[50]	
Anarchic society optimization	Shayeghi and Dadashpour	[54]	Harmony search	Geem et al.		
Artificial cooperative search	Civicioglu	[9]	Intelligent water drop			
Backtracking optimization search	Civicioglu					
Differential search algorithm	Civicioglu					

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The metaphor-centric period

FISTER, YAN

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Artificial cooperative search	Civicioglu	[9]	Intelligent Water drop		
Backtracking optimization search	Civicioglu	1.01			
Differential search chantillui	Civicioalu				



Where are we now?

- Metaheuristics have lived up to their promise: heavily used in real-life systems
- Widespread agreement that metaheuristics are not recipes
- Still: not a lot of "solvers", still largely an art



Mathematical optimization solver

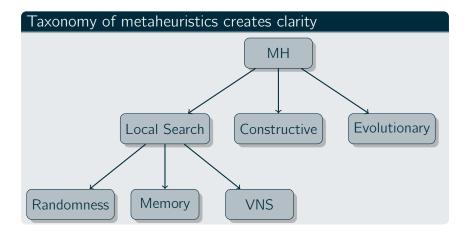
Whatever is your optimization problem, you can use LocalSolver to solve it: small or large, combinatorial or numerical linear or nonlinear. LocalSolver combines different optimization techniques to solve your problem at hand: local search, constraint propagation and inference, linear and mixed-integer programming, as well as nonlinear programming.

Having modeled your optimization problem using common mathematical operators, LocalSolver provides you with high-quality solutions in short running times. Eased on a unique hybrid neghborhood search approach, LocalSolver scales us to millions of variables, running on standard computers. LocalSolver includes an invosite math modeling language for fast protocyping and lightweight object-oriented APIs for full integration, which makes it easy to use and deploy on any platform.

Solve highly non-convex models
Indy-authy solutions in seconds
Converting APR - and the second search



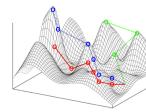
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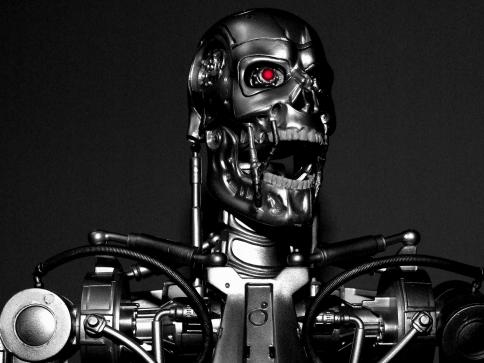




The future: the scientific period

- Growing up of the field of metaheuristics as a science
 - Understanding the behavior of metaheuristics
 - Adequate testing protocols
 - Decomposition
 - Knowledge > performance
- Development of powerful solvers to decrease development time
- A more natural language to formulate optimization problems
- Availability of dedicated tools, including exact methods and constraint programming







A history of metaheuristics

Kenneth Sörensen, Marc Sevaux, Fred Glover kenneth.sorensen@uantwerpen.be

